

# Cheatsheet 8: Logic's Synthesizer Plugins

## Loading the Plugin

- Launch Logic and create an empty project choosing Software Instrument as your initial track.
- Click the channel strip's I/O instrument slot (just above "Stereo Out") and choose any one of the synth plugins that appear in the list [NOTE: the EVP88 EP may be in this slot. If so, simply replace it.]

## Customizing Sounds

- You can zero out the setting and start from scratch, *or...*
- Choose a preset from the synth's pull-down menu that is similar to the type of sound you wish to create (lead, pad, bass, etc.). Then experiment by tweaking knobs, buttons and switches until you find the sound you're looking for.

## The EVOC 20 Vocoder

- Create some audio on an audio track. Vocal phrases and percussive sounds are traditionally routed through vocoders, but you can experiment with other sounds as well.
- Create a software track and load the EVOC 20 plugin as described at the top of this cheatsheet.
- Choose the audio track in the EVOC's upper right-hand Side Chain menu (this will mostly likely be "Audio 1" if you didn't rename your track).
- Mute the audio track to route its output to the EVOC 20.
- Choose a vocoder (not synth) preset from the EVOC's pull-down menu.
- Set up a cycle around your audio, then start playback.
- With the EVOC 20 track header selected, you can now play notes on a MIDI keyboard to trigger the vocoder.